Sprint Backlog, Iteration # 6, Group 8008

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| --- | --- | --- | --- | --- | --- | --- |
| User Story | Task | | Member responsible for the task | Task Assigned To | Estimated Effort per Task  *(in hours)* | Priority (A—E)  *(A is highest)* |
| As a developer I want to have clean code so that everyone could understand it. | Fix checkstyle errors | | Joost | Joost | 5 | C |
| Fix PMD and FindBugs | | Joost | Joost | 3 | D |
|  | |  |  |  |  |
| As a developer I want to improve my code by implementing the feedback given by other groups | Refactor the code with the feedback given from the other group | | Michael | Michael | 15 | A |
| As a player I want to have a ranking system so that the game becomes more of a challenge. | Create requirements  Implement the feature  Create an UML | | Cornel  Cornel  Cornel | Cornel  Cornel  Cornel | 2  8  2 | B  A  C |
| As a developer I want to know some of the measures in our code so that we can improve it and know where some errors could be. | | Find possible errors with InCode  Create a report from the findings | Nick  Nick | Nick  Nick | 3  5 | A  B |
| As a developer I want to test audio in our code so that we are sure this works right. | Fix test classes of the powerups  Create tests for the objects package  Create tests for the input package  Create tests for the scenes package  Create tests for the rendering package | | Michael  Eric  Eric  Eric  Eric | Michael  Eric  Eric  Eric  Eric | 4  4  3  3  2 | B  B  C  D  D |

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